

METHODS AND APPARATUS FOR PACING DELIVERY OF STREAMING MEDIA  
DATA

ABSTRACT OF THE DISCLOSURE

5           A computer system having a memory for providing streaming media in one of  
a plurality of streaming media protocols includes a first plurality of interfaces configured to  
initiate reading of packet meta-data and packets of payload data from a memory, and a  
second plurality of interfaces configured to output streaming media packets to a client system  
at a requested pace, wherein the streaming media packets are determined in response to the  
10 packet meta-data, to the packets of payload data, and to a streaming media protocol  
requested, wherein the packet meta-data and the packets of payload data are read from the  
memory at a pace independent of the requested pace for the streaming media packets, and  
wherein the second plurality of interfaces support more than one streaming media protocol.

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